



SLOPE RUNTIME USAGE SCHEDULE

The Service is a cloud data platform provided by Slope to customers as a service which consumes resources for distinct functions as set forth herein. This Runtime Usage Schedule (this “**Usage Schedule**”) describes the terms pursuant to which such Service is consumed. Runtime usage of the Service shall be provided in accordance with the written subscription agreement under which Slope provides its Service(s) as entered into by and between you (“**Customer**”) and Slope (the “**Agreement**”). This Usage Schedule may be updated by Slope from time to time upon reasonable notice (which may be provided through the Service or by posting an updated version of this Usage Schedule). Capitalized terms not defined in this Usage Schedule shall have the meaning given them in the Agreement.

Standard Runtime Usage. The license to the Service as set forth in the Agreement shall include the ability to process Customer Data. Customer acknowledges that certain runtime fees (“**Runtime Usage Fees**”) may be charged based on Customer’s incurred amount of runtime usage (“**Processing Core/Hours**”). The Processing Core/Hours is tracked on the basis of usage of the applicable resources selected by Customer or its Users via the interface at runtime or selected via API calls on Customer’s Account. This runtime usage is charged on a per second basis, rounded up to the nearest whole second.

Core/Hours Allowance. If provided for on Customer’s Order Form, Customer shall receive a runtime allowance amount set forth below (the “**Core/Hours Allowance**”) to be applied to the total amount of Processing Core/Hours cumulatively incurred by Customer and its Users. The Core/Hours Allowance shall be effective during each one-year period following the Effective Date or the date of any subsequent renewal of the Subscription Term, and automatically renew (if applicable) on each anniversary thereof during the then-current Subscription Term. Slope shall be responsible for all Runtime Usage Fees incurred during any such one-year period which relate to Processing Core/Hours incurred within the then-current Core/Hours Allowance. Customer shall be responsible for all Runtime Usage Fees incurred during the remainder of such one-year period which relate to Processing Core/Hours incurred in excess of the then-current Core/Hours Allowance, which shall be charged at the rate set forth in the Order Form.

The Core/Hours Allowance shall include the following base number of Processing Core/Hours per Developer End-User Licenses currently active with Customer during the applicable one-year period:

15,000 Hours

In addition to the Core/Hours Allowance base amount set forth above, the Core/Hours Allowance shall include the following additional number of Processing Core/Hours, which are provided based on the total number of Developer End-User Licenses currently active with Customer during the applicable one-year period:

Total End-User Developer Licenses	Additional Core/Hours Allowance
1	5,000 Hours
2-5	10,000 Hours
6-10	25,000 Hours
11+	50,000 Hours

In the event that Customer orders any additional Developer End-User License(s), any increase in the total Core/Hours Allowance shall be pro-rated for the remainder of the applicable one-year period.

The terms and conditions of this Usage Schedule are hereby incorporated into the Agreement. Notwithstanding anything to the contrary in the Agreement, in the event of any conflict between the Agreement and this Usage Schedule, the Agreement shall govern.

VERSION DATE: January 15, 2021